

ADA03 - 9am Thu 15 Sep 2022

Brief Review
Spurious Correlations
Correlation vs Causation

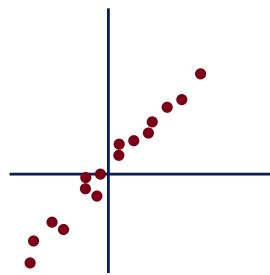
Non-Linear Transformations
Bias corrections

Transforming random numbers
Uniform \rightarrow Lorentzian
Uniform \rightarrow Gaussian

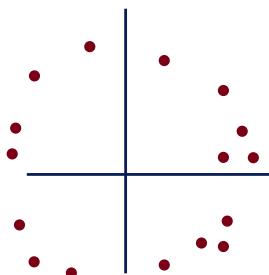
Review: Correlation vs Independence

- $R > 0$

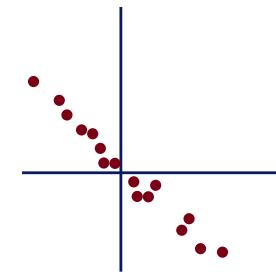
Dependent :



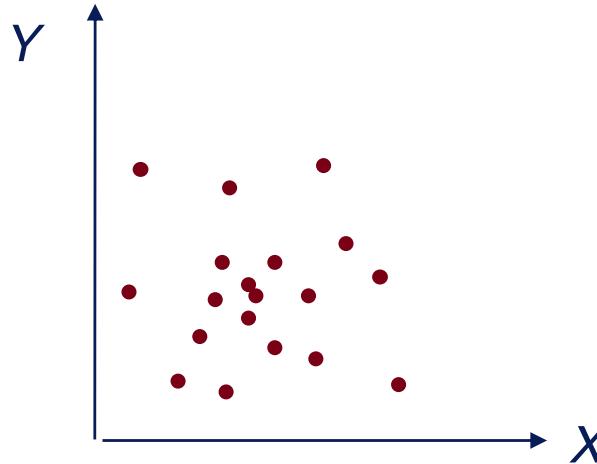
- $R = 0$



- $R < 0$



Independent :



$$f(X,Y) = f(X) f(Y)$$

Example of a Spurious Correlation

Age of Miss America
correlates with
Murders by steam, hot vapours and hot objects

Correlation: 87.01% ($r=0.870127$)



1: Beware Spurious Correlations

- Two variables may appear to be strongly correlated.
- But, can be spurious if you look at many variables, to find the strongest correlations, then pretend you only looked at those.

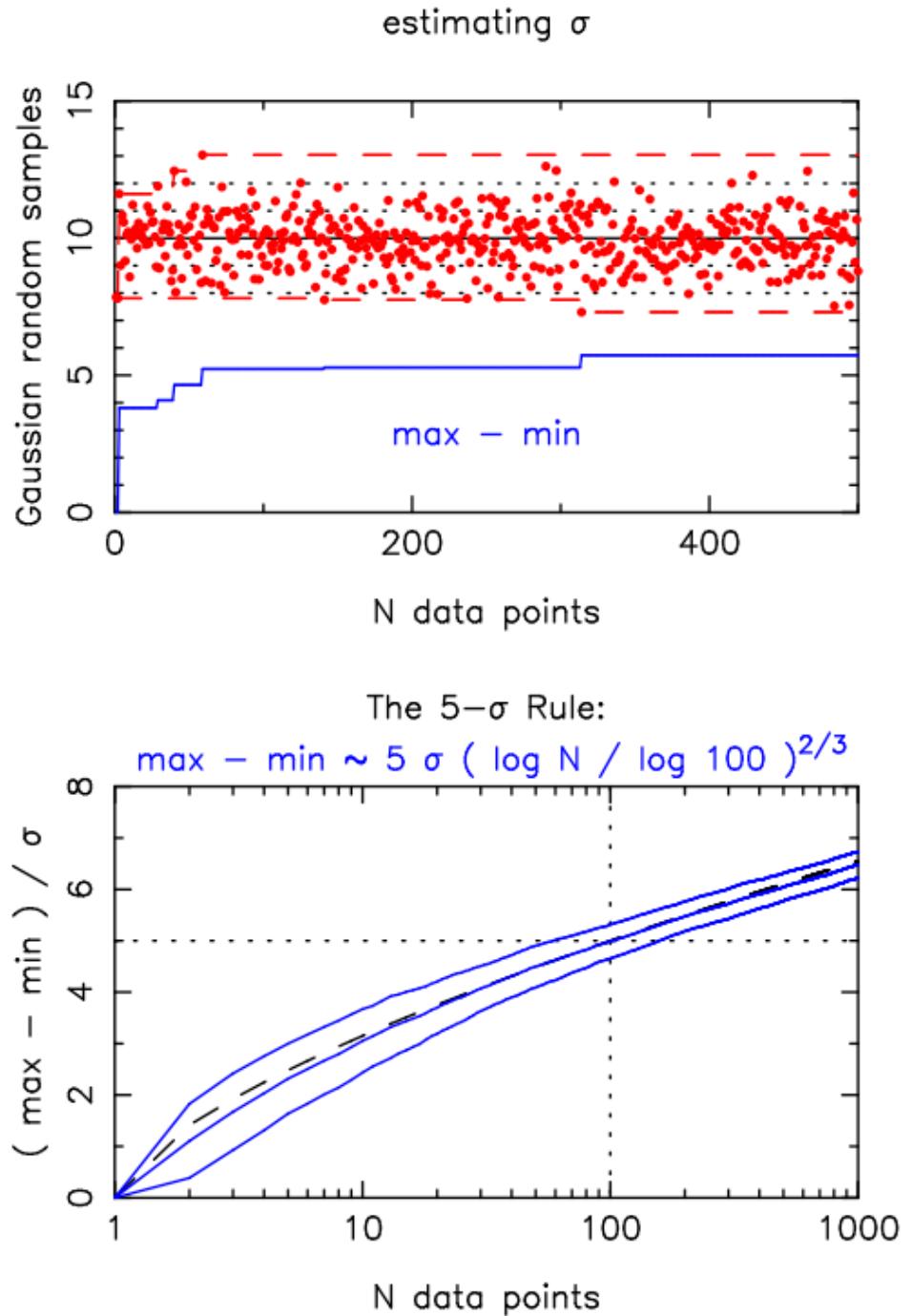
2 : Correlation is not Causation

- Correlation of 2 variables does not mean that one causes the other. Both could be side effects of something else.

Misleading Significance Claims

If we look at 100 points,
we typically find 2 that
are 5-sigma apart.

If we pull out those 2
(and omit the others)
we can't honestly claim
to have a 5-sigma result.



Review: Algebra of Random Variables

$$\langle a \rangle = a \quad \text{Var}[a] = 0$$

$$\langle aX \rangle = a\langle X \rangle \quad \text{Var}[aX] = a^2 \text{Var}[X]$$

$$\langle X + Y \rangle = \langle X \rangle + \langle Y \rangle \quad \text{Var}[X + Y] = \text{Var}[X] + \text{Var}[Y] + 2\text{Cov}[X, Y]$$

Co - variance :

$$\text{Cov}[X, Y] \equiv \langle (X - \langle X \rangle)(Y - \langle Y \rangle) \rangle \quad \text{Var}[X] \equiv \text{Cov}[X, X]$$

Linear transformations :

$$\left\langle \sum_i a_i X_i \right\rangle = \sum_i a_i \langle X_i \rangle \quad \text{Var} \left[\sum_i a_i X_i \right] = \sum_i \sum_j a_i a_j \sigma_i \sigma_j R_{ij}$$

Correlation Matrix :

$$R_{ij} \equiv \frac{\text{Cov}(X_i, X_j)}{\sigma_i \sigma_j} \quad \sigma_i \equiv \sigma(X_i)$$

Practice the “fuzzy” algebra of random variables

$$6 (1 \pm 1) =$$

$$(1 \pm 1) + (2 \pm 2) =$$

$$(1 \pm 2) - (2 \pm 2) =$$

Practice until this becomes automatic ...

Functions of Random Variables

Often what we can measure is not what we are most interested in!

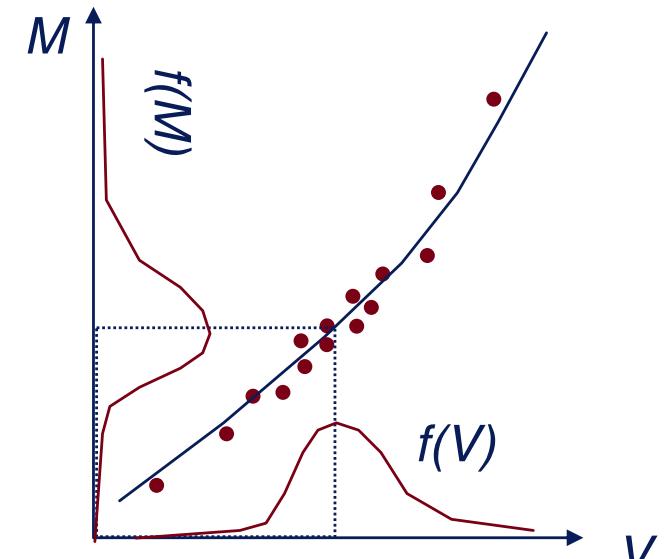
Example: mass of binary-star system:

$$M = \frac{V^2 a}{G} = \frac{V^3 P}{2\pi G}$$

We want M , but can only measure V and P .

P = accurate, but V usually less certain.

What is the uncertainty in M ?



For power-laws: $\ln M = 3 \ln V + \ln P + \text{const.}$ $\sigma(\ln x) \approx \sigma(x)/\langle x \rangle$

$$\left(\frac{\sigma_M}{\langle M \rangle} \right)^2 \approx \left(3 \frac{\sigma_V}{\langle V \rangle} \right)^2 + \left(\frac{\sigma_P}{\langle P \rangle} \right)^2$$

(valid for **small** and **independent** errors in V and P).

How do error bars propagate through non-linear functions?

Functions of a Random Variable

$$Y = y(X) \quad \frac{dY}{dX} = y'(X)$$

Conserve probability:

$$d(\text{Prob}) = f(Y) |dY| = f(X) |dX|$$

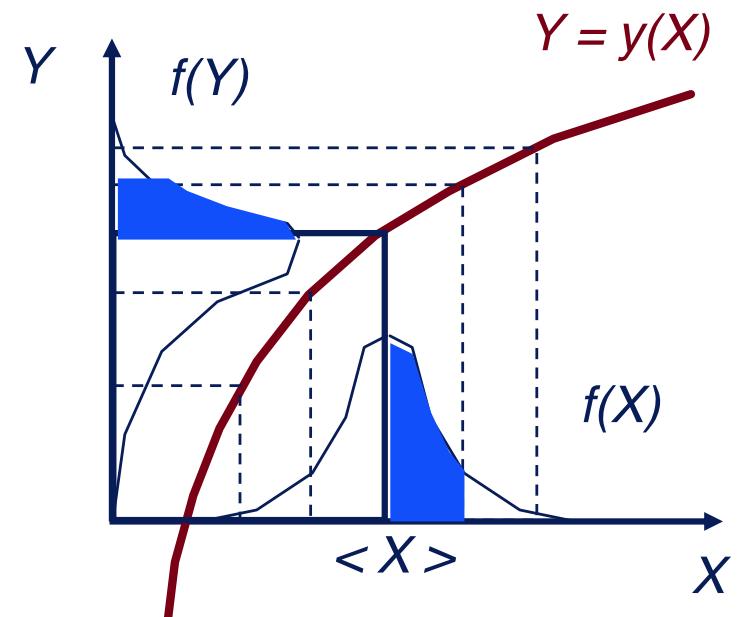
$$f(Y) = f(X) \left| \frac{dX}{dY} \right| = \frac{f(X)}{|y'(X)|}$$

mean value (biased)

$$\langle Y \rangle = y(\langle X \rangle) + \frac{1}{2} y''(\langle X \rangle) \sigma_x^2 + \dots$$

standard deviation (stretched)

$$\sigma_Y = \sigma_X \left| \frac{dy}{dx} \right|_{X=\langle X \rangle} + \dots$$



Negative curvature:

Long tail for $Y < y(\langle X \rangle)$

Bias: $\langle Y \rangle < y(\langle X \rangle)$.

Median is not biased:

$$\text{Med}(Y) = y(\text{Med}(X))$$

Examples of Non-linear Transformations

Spectral Energy Distributions: per unit **wavelength** ($\text{erg cm}^{-2} \text{s}^{-1} \text{\AA}^{-1}$),
or per unit **frequency** ($\text{erg cm}^{-2} \text{s}^{-1} \text{Hz}^{-1}$)

$$f_\nu(\lambda) |d\nu| = f_\lambda(\lambda) |d\lambda|$$

$$\nu = \frac{c}{\lambda} \quad d\nu = -\frac{c}{\lambda^2} d\lambda \quad \Rightarrow f_\nu(\lambda) = \left| \frac{d\lambda}{d\nu} \right| f_\lambda(\lambda) = \frac{\lambda^2}{c} f_\lambda(\lambda)$$

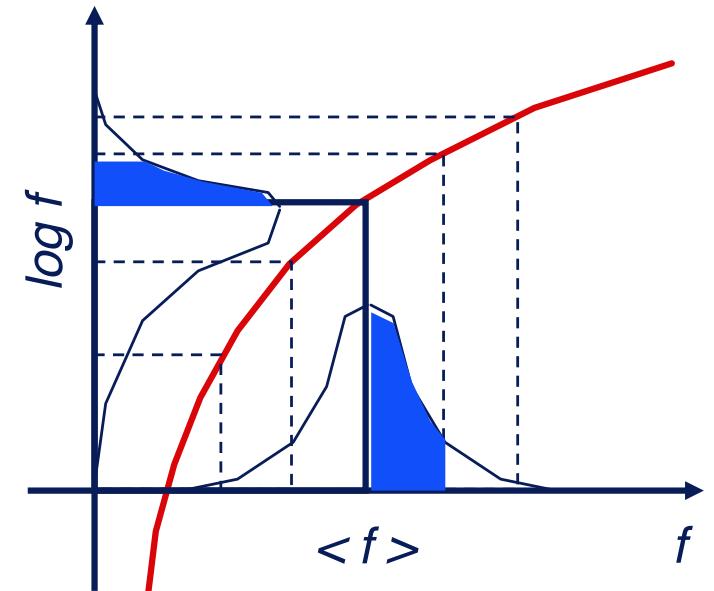
Converting a **flux** to a **magnitude**:

- Measure Flux: Gaussian distribution: $f \sim G(\langle f \rangle, \sigma_f^2)$
- Nonlinear transformation induces a bias:

$$m = m_0 - 2.5 \log f$$

$$\langle m \rangle = m_0 - 2.5 \log \langle f \rangle + a \sigma_m^2$$

- PROBLEM: evaluate a, σ_m in terms of $\langle f \rangle, \sigma_f$.



Nonlinear Transformations: A Bias from Curvature + Noise

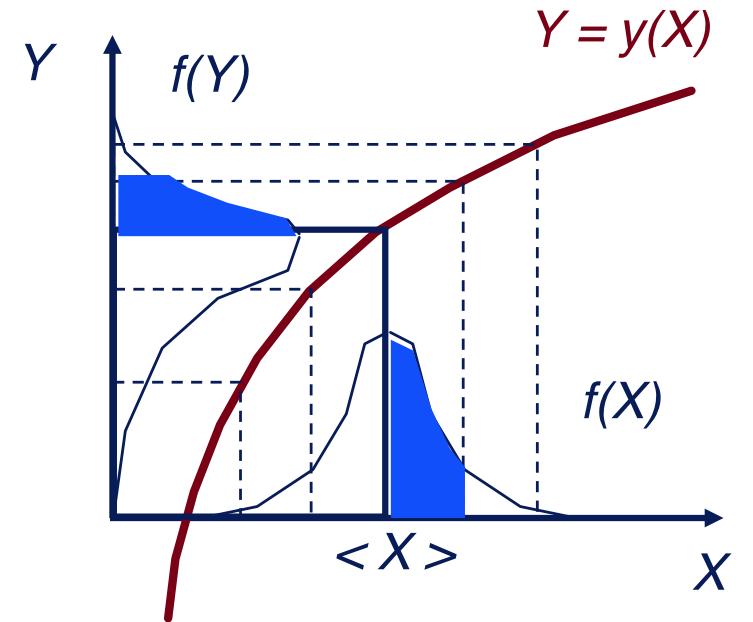
Taylor expand $Y = y(X)$ around $X = \langle X \rangle$:

$$y(X) = y(\langle X \rangle) + y'(\langle X \rangle) \varepsilon + \frac{1}{2} y''(\langle X \rangle) \varepsilon^2 + \dots$$

$$\text{where } \varepsilon \equiv X - \langle X \rangle, \quad \langle \varepsilon \rangle = 0, \quad \langle \varepsilon^2 \rangle = \sigma_X^2.$$

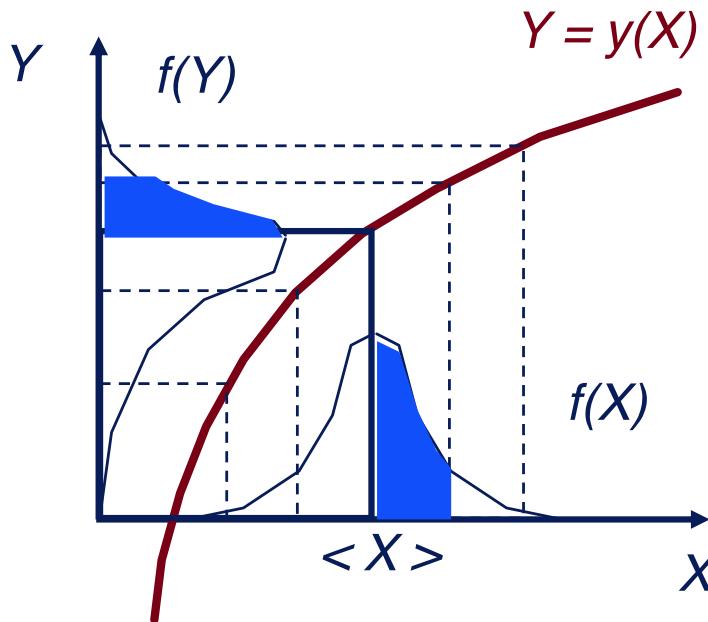
Hence (using the algebra of random variables):

$$\begin{aligned} \langle y(X) \rangle &= \left\langle y(\langle X \rangle) + y'(\langle X \rangle) \varepsilon + \frac{1}{2} y''(\langle X \rangle) \varepsilon^2 + \dots \right\rangle \\ &= y(\langle X \rangle) + y'(\langle X \rangle) \langle \varepsilon \rangle + \frac{1}{2} y''(\langle X \rangle) \langle \varepsilon^2 \rangle + \dots \\ &= y(\langle X \rangle) + 0 + \frac{1}{2} y''(\langle X \rangle) \sigma_X^2 + \dots \end{aligned}$$



This is the bias.

Variance of a Transformed Variable



Tangent-curve approximation :

$\sigma(y(x)) = \sigma(x)$ stretched by a factor $|dy/dx|$.

$$\begin{aligned} \sigma^2(Y) &\equiv \langle (Y - \langle Y \rangle)^2 \rangle = \left\langle \left[y(\langle X \rangle) + y'(\langle X \rangle) \varepsilon + \frac{1}{2} y''(\langle X \rangle) \varepsilon^2 + \dots \right. \right. \\ &\quad \left. \left. - y(\langle X \rangle) - 0 - \frac{1}{2} y''(\langle X \rangle) \sigma^2(X) - \dots \right]^2 \right\rangle \end{aligned}$$

Using the algebra
of random variables:

$$= \left\langle [y'(\langle X \rangle) \varepsilon + O(\varepsilon^2)]^2 \right\rangle = [y'(\langle X \rangle)]^2 \sigma_x^2 + \dots$$

Could extend to higher-order terms (skew, kurtosis) if needed,
but fast computers make it easier to use Monte-Carlo error propagation.

Example : Magnitude Bias

Observe flux: $f = (f_0 \pm \sigma_f)$

Convert to a magnitude: $m(f) \equiv m_0 - 2.5 \log f = m_0 - (2.5 \log e) \ln f$

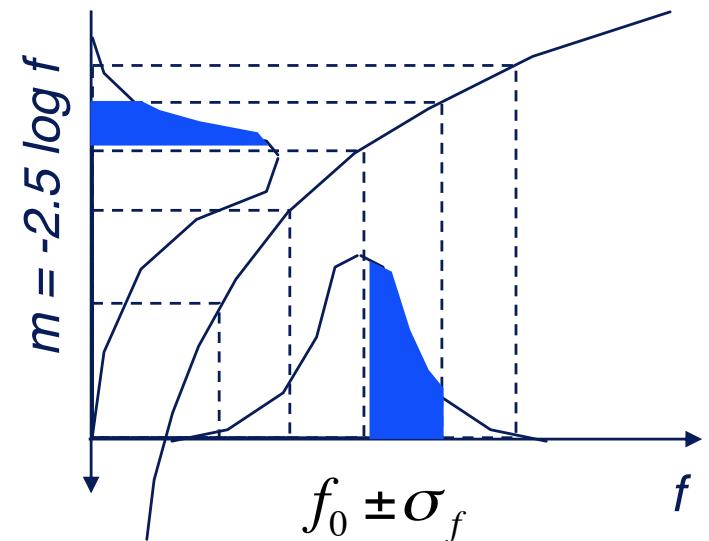
Derivatives: ($\log f = \log e \ln f$) $m'(f) = -\frac{2.5 \log e}{f}$, $m''(f) = \frac{2.5 \log e}{f^2}$.

$$\sigma_m \approx |m'(f_0)| \sigma_f = \frac{2.5 \log e}{f_0} \sigma_f \approx 1.08 \frac{\sigma_f}{f_0}.$$

$$\langle m \rangle = m(f_0) + \frac{m''(f_0)}{2} \sigma_f^2 + \dots$$

$$= m_0 - 2.5 \log(f_0) + \frac{2.5 \log e}{2 f_0^2} \sigma_f^2$$

$$= m_0 - 2.5 \log(f_0) + \frac{\sigma_m^2}{5 \log e}$$



Note the bias toward faint magnitudes.

Example : Magnitude Bias

converting noisy fluxes to magnitudes:

$$f = f_0 \pm \sigma_f \quad m(f) \equiv m_0 - 2.5 \log f$$

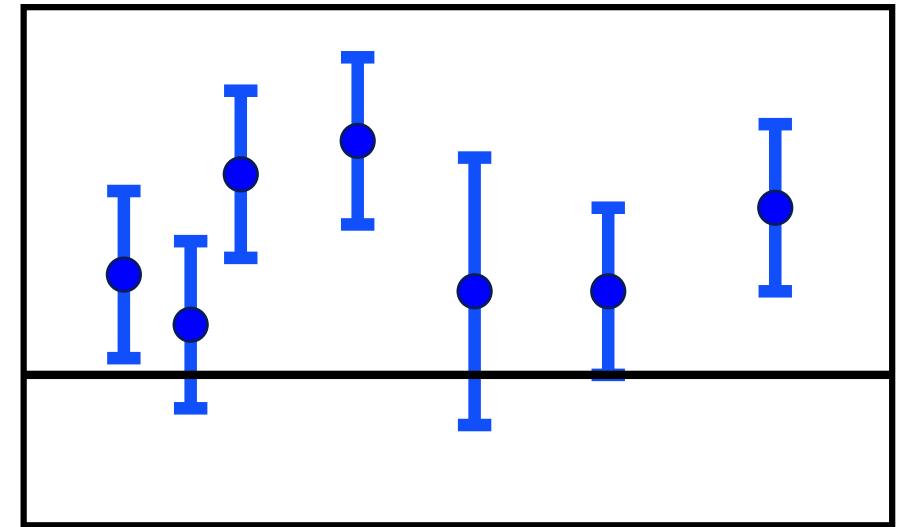
$$\sigma_m = (2.5 \log e) \frac{\sigma_f}{f_0} \approx 1.08 \frac{\sigma_f}{f_0}.$$

$$\langle m \rangle = m(f_0) + \text{bias}$$

$$\text{bias} = \frac{\sigma_m^2}{5 \log e} \approx 0.01 \left(\frac{\sigma_m}{0.15} \right)^2$$

15% uncertainty \rightarrow 1% bias

50% uncertainty \rightarrow 10% bias



Given noisy fluxes, you could first average the fluxes and then compute the magnitude:

$$m(\langle f \rangle) = m_0 - 2.5 \log \langle f \rangle$$

or, first convert each flux to a magnitude and then average the magnitudes:

$$\langle m(f) \rangle = \langle m_0 - 2.5 \log f \rangle$$

Which method gives the smaller bias ?

Example: Distance from Parallax measurements

Parallax is the apparent motion of stars as the Earth orbits the Sun.

$$\frac{d}{\text{parsec}} = \left(\frac{p}{\text{arcsec}} \right)^{-1}$$

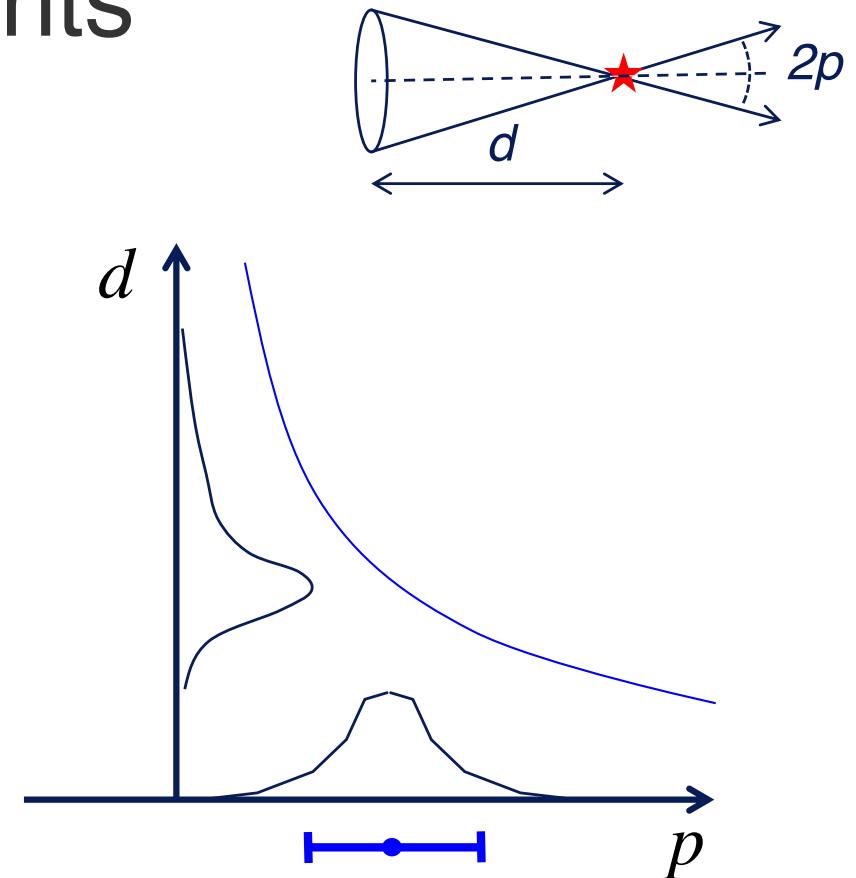
Measure a parallax, with Gaussian error,

$$p = p_0 \pm \sigma_p$$

Estimate the distance and its uncertainty:

$$d = \frac{1}{p_0} + \text{bias} \pm \sigma_d$$

Include a correction for the bias due to the non-linear transformation.



Example : Cartesian \rightarrow Polar coordinates e.g. Amplitude and Phase

Independent measurements of C and S

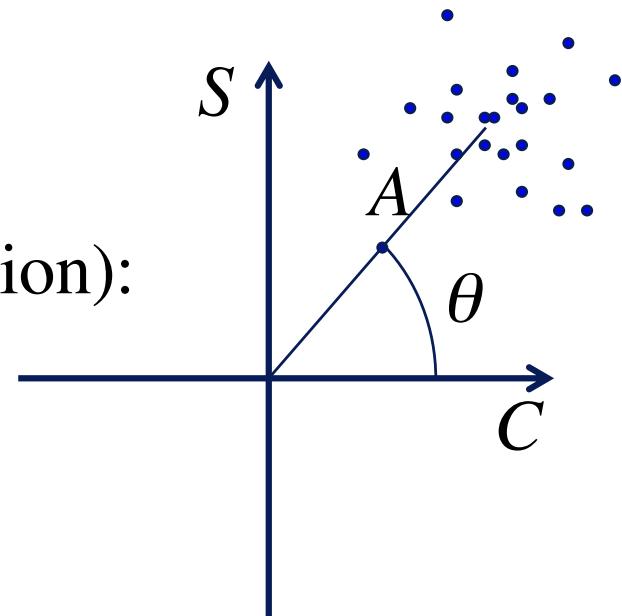
(e.g. cos and sin amplitudes of an oscillation):

$$S = A \sin \theta \sim (S_0 \pm \sigma_S)$$

$$C = A \cos \theta \sim (C_0 \pm \sigma_C)$$

Transform to amplitude and phase:

$$A = ? \pm ? \quad \theta = ? \pm ?$$



How to Transform Random Numbers

Uniform \rightarrow Lorentzian

$$u \sim U(0,1) \rightarrow x \sim L(\mu, \sigma)$$

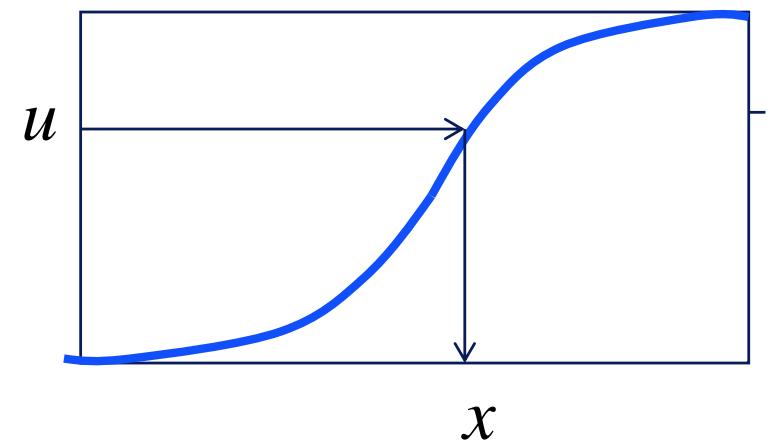
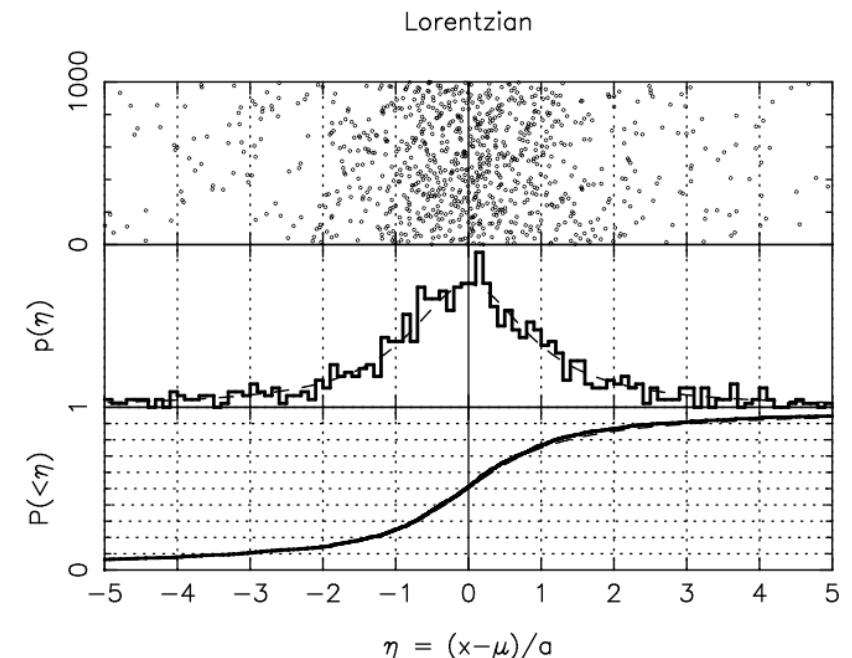
$$u = F(x) = \frac{1}{\pi} \arctan \left[\frac{x - \mu}{\sigma} \right] + \frac{1}{2}$$

$$x = F^{-1}(u) = \mu + \sigma \tan \left[\pi \left(u - \frac{1}{2} \right) \right]$$

Practice :

Uniform \rightarrow Exponential

Uniform \rightarrow Power - law



Box-Muller Transform

For Gaussians, cumulative probability $F(x)$ has no analytic expression. ☹
Harder to generate Gaussian random numbers $x = F^{-1}(u)$
from Uniform random numbers u .

Two independent uniform random numbers:

$$x \sim U(-1, +1) \quad y \sim U(-1, +1)$$

Keep if $r^2 = x^2 + y^2 < 1$ and $r > 0$.

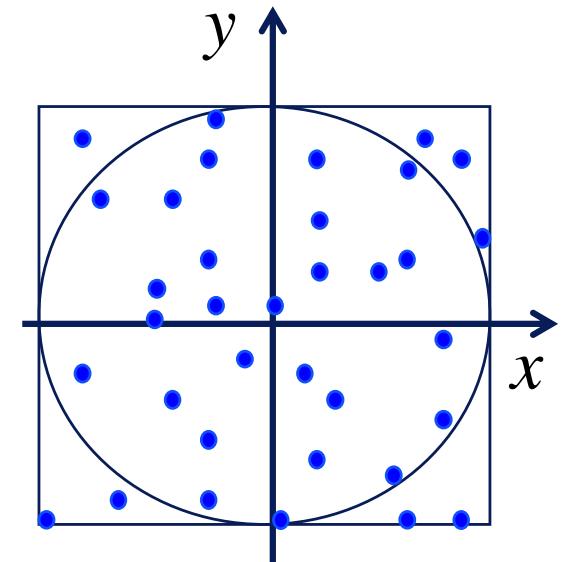
Two independent gaussian random numbers:

$$G_1 = \frac{2x}{r} (-\ln r)^{1/2} \quad G_2 = \frac{2y}{r} (-\ln r)^{1/2}$$

$$r = 0 \rightarrow G = \infty$$

$$r = 1 \rightarrow G = 0$$

G_1 and G_2 have mean 0 and variance 1:
 $G_1 \sim G(0, 1) \quad G_2 \sim G(0, 1)$



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