#### Interconnectedness

Moments  $(J_v, H_v, K_v)$  depend on  $I_v$ 

Need to solve ERT to get  $I_v$ 

 $I_v$  (and hence  $J_v$ ) depends on position and direction  $I_v$  depends on  $S_v$ , hence on emissivity and opacity Opacity depends on temperature and ionization Temperature and ionization depends on  $J_v$ 



## Example: Model H II Region

- Sources of ionizing photons
- Opacity from neutral H: bound-free
- 1st iteration:
  - Medium fully ionized (no neutral H) so opacity is zero
  - Solve ERT throughout medium to get  $J_{\rm v}$
  - Solve for ionization structure, some regions neutral
- 2nd iteration:
  - new opacity structure,
  - different solution for ERT, different  $J_{v}$  values
  - new ionization and opacity structure
- Iterate until get convergence: solution of ERT,  $J_{v}$ , ionization structure do not change with further iterations







# Spontaneous De-excitation $\begin{bmatrix} A_{ul} \equiv \\ Probability for spontaneous de-excitation from u to l, per second, per particle in state u$ Mean lifetime of particles in state u: $\Delta t = 1/A_{ul}$ secs spread in energy (Heisenberg) yields *Lorentz profile*: $\begin{bmatrix} \psi(v - v_0) = \frac{\gamma^{rad}/4\pi^2}{(v - v_0)^2 + (\gamma^{rad}/4\pi)^2} \end{bmatrix}$ $\gamma^{rad} = 1/\Delta t$ $A_{ul}$ is a summation over the profile





### Collisional Excitation / De-excitation



Number of collisional excitations from l to u, per second, per particle in state l



 $C_{ul} \equiv$  Number of collisional de-excitations from u to l per second *u* to *l*, per second, per particle in state *u* 

Electron collisions usually most important: Cooling in H II regions: collisions with electrons excite ions => de-excite and emit photons, carry away energy, hence important cooling source





#### **Continuum Transitions**

Bound-free:

Extinction cross section for hydrogen and hydrogen-like transitions, *Kramer's* formula:

$$\sigma_{\nu}^{bf} = 2.815 \times 10^{25} \frac{Z^4}{n^5 \nu^3} g_{bf} m^2 \text{ for } \nu \ge \nu_0$$

n = principal quantum number of level *i* from which the atom or ion is ionized.

$$Z =$$
 ion charge and  $g_{bf} = Gaunt factor$ , QM correction ~ 1

Cross section decays as  $1/v^3$  above the threshold ("edge") frequency  $v_0$  and is zero below it.





#### Scattering

Electron (Thomson) Scattering: Frequency independent for low energy photons:

$$\sigma_v^{\rm T} \equiv \sigma^{\rm T} = \frac{8\pi}{3} r_{\rm e}^3 = 6.65 \times 10^{-29} \,{\rm m}^2$$

Frequency dependent:

High energy photons: *Compton scattering* High energy electrons: *inverse-Compton scattering* 

Thomson scattering is major source of continuous extinction in hot star atmospheres where H is ionized

Rayleigh Scattering: Cross section for photons with  $v \ll v_0$  by bound electrons with binding energy  $h v_0$  is:

$$\boldsymbol{\sigma}_{\boldsymbol{v}}^{\mathrm{R}} \approx f_{lu} \boldsymbol{\sigma}^{\mathrm{T}} \left(\frac{\boldsymbol{v}}{\boldsymbol{v}_{0}}\right)^{4}$$

 $f_{lu}$  and  $v_0$  characterize the major bound-bound "resonance transition" of the bound electron

e.g., Ly  $\alpha$  transition in neutral hydrogen of a weighted sum over all Lyman lines

 $\nu^4\,(1/\lambda^4)$  dependence makes the sky blue and sunsets red

Redistribution in Angle or Scattering Phase Function:

Thomson and Rayleigh scattering are *coherent*: photon re-directed with same vRe-direction has *phase function* ~ 1 + cos<sup>2</sup> $\theta$ This is the angular shape for the scattered photons