## Monte Carlo II Scattering Codes

- Plane parallel scattering atmosphere
- Optical depths & physical distances
- Emergent flux & intensity
- Internal intensity moments

Constant density slab, vertical optical depth  $\tau_{max} = n \sigma z_{max}$ Normalized length units  $z = z / z_{max}$ .

Emit photons

Photon scatters in slab until:

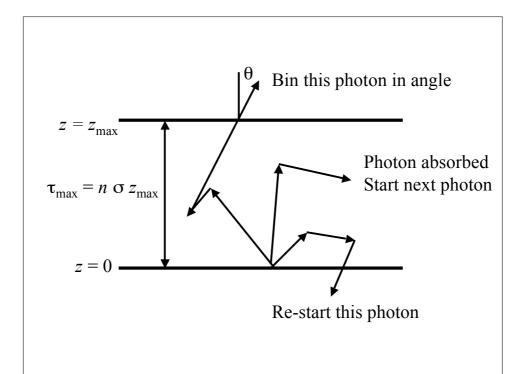
absorbed: terminate, start new photon

z < 0: re-emit photon

z > 1: escapes, "bin" photon

Loop over photons

Pick optical depths, test for absorption, test if still in slab



Emitting Photons: Photons need an initial starting location and direction. Uniform specific intensity from a surface.

Start photon at (x, y, z) = (0, 0, 0)

$$I_{\nu}(\mu) = \frac{dE}{\mu \, dA \, dt \, d\nu \, d\Omega} \quad \Rightarrow \frac{dE}{dA \, dt \, d\nu \, d\Omega} \propto \frac{dN}{d\Omega} \propto \mu I_{\nu}(\mu)$$

Sample  $\mu$  from  $P(\mu) = \mu I(\mu)$  using cumulative distribution. Normalization: emitting outward from lower boundary, so  $0 < \mu < 1$ 

$$\xi = \frac{\int_{0}^{\mu} P(\mu) d\mu}{\int_{0}^{0} P(\mu) d\mu} = \mu^{2} \implies \mu = \sqrt{\xi}$$

Distance Traveled: Random optical depth  $\tau = -\log \xi$ , and  $\tau = n \sigma L$ , so distance traveled is:

$$L = \frac{\tau}{\tau_{\text{max}}} z_{\text{max}}$$

Scattering: Assume isotropic scattering, so new photon direction is:

 $\theta = \cos^{-1}(2\xi - 1)$  $\phi = 2\pi \xi$ 

Absorb or Scatter: Scatter if  $\xi < a$ , otherwise photon absorbed, exit "do while in slab" loop and start a new photon.

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Structure of FORTRAN 77 program:
do i = 1, nphotons
       call emit photon
       do while ((z.ge. 0.) and (z.le. 1.))! photon is in slab
              L = -log(ran) * zmax / taumax
              z = z + L * nz
                                     ! update photon position, x,y,z
              if ((z.lt.0.).or.(z.gt.zmax)) goto 2 ! photon exits
              if (ran .lt. albedo) then
                      call scatter
              else
                      goto 3
                                     ! terminate photon
              end if
       end do
       if (z.le. 0.) goto 1
                             ! re-start photon
       bin photon according to direction
3 continue
              ! exit for absorbed photons, start a new photon
end do
```

## **Intensity Moments**

The moments of the radiation field are:

$$J_{v} = \frac{1}{4\pi} \int I_{v} d\Omega \quad H_{v} = \frac{1}{4\pi} \int I_{v} \mu d\Omega \quad K_{v} = \frac{1}{4\pi} \int I_{v} \mu^{2} d\Omega$$

Compute these moments throughout the slab. First split the slab into layers, then tally number of photons, weighted by powers of their direction cosines to obtain *J*, *H*, *K*. Contribution to specific intensity from a single photon is:

$$\Delta I_{v} = \frac{\Delta E}{\mid \mu \mid \Delta A \, \Delta t \, \Delta v \, \Delta \Omega} = \frac{F_{v}}{\mid \mu \mid N_{0} \, \Delta \Omega} = \frac{\pi \, B_{v}}{\mid \mu \mid N_{0} \, \Delta \Omega}$$

Substitute into intensity moment equations and convert the integral to a summation to get:

$$J_{v} = \frac{B_{v}}{4 N_{0}} \sum_{i} \frac{1}{|\mu_{i}|} \quad H_{v} = \frac{B_{v}}{4 N_{0}} \sum_{i} \frac{\mu_{i}}{|\mu_{i}|} \quad K_{v} = \frac{B_{v}}{4 N_{0}} \sum_{i} \frac{\mu_{i}^{2}}{|\mu_{i}|}$$

Note the mean flux, H, is just the net energy passing each level: number of photons traveling up minus number traveling down.

## Examples

Choose random frequency from a power law spectrum  $F(v) \sim v^{-\alpha}$  with  $v_1 < v < v_2$ 

$$\xi = \frac{\int_{v_1}^{v} v^{-\alpha} dv}{\int_{v_1}^{v} v^{-\alpha} dv} = \frac{\left[v^{1-\alpha}\right]_{v_1}^{v}}{\left[v^{1-\alpha}\right]_{v_1}^{v_2}} \implies v = \left(v_1^{1-\alpha} + \xi \left[v_2^{1-\alpha} - v_1^{1-\alpha}\right]\right)^{/(1-\alpha)}$$

Emission from a galaxy with stellar emission approximated as a smooth emissivity:  $j(r, z) \sim \exp(-|z|/Z) \exp(-r/R)$ . Defined over  $0 < r < R_{\text{max}}$ ,  $0 < z < Z_{\text{max}}$ 

Split into separate probabilities for r and z

$$\xi = \frac{\int_{0}^{r} \exp(-r/R) dr}{\int_{0}^{r} \exp(-r/R) dr} = \frac{[1 - \exp(-r/R)]}{[1 - \exp(-R_{\text{max}}/R)]}$$

$$\Rightarrow r = -R \log(1 - \xi [1 - \exp(-R_{\text{max}}/R)])$$

Rejection criteria so no photons emitted inside some inner spherical volume?

## Examples

Choose random location for emission of photon in a circumstellar shell with emissivity  $j(r) \sim (r/R_*)^{-2}$  and r in the range  $R_* < r < R_{max}$ 

$$\xi = \frac{\int_{R_*}^r \left(\frac{r}{R_*}\right)^{-2} dr}{\int_{R_*}^r \left(\frac{r}{R_*}\right)^{-2} dr} = \frac{[1 - R_* / r]}{[1 - R_* / R_{\text{max}}]} \implies r = R_* / (1 - \xi [1 - R_* / R_{\text{max}}])$$